

## **CASCADE TOWNSHIP**

### **OLMSTED COUNTY – MINNESOTA BOARD MINUTES**

#### **DECEMBER 10, 2012 Special Meeting**

Meeting called to order by Supervisor Heathman at 10:18 at the Cascade Town Hall

Members present were: Chairman Lenny Laures (arriving for the sign discussion), Supervisor Arlen Heathman, Supervisor Harold Atkinson, and Deputy Clerk/Treasurer Michael Brown.

#### **Township Clerk Transition**

Deputy Clerk/Treasurer Brown read the resolution drafted to accept the resignation of Clerk/Treasurer Joe Vroman effective 12/31/2012.

Supervisor Heathman moved to approve the resolution and authorize the board chair and town clerk to sign said resolution. Second by Atkinson.

AYE: Heathman, Atkinson

NAY: None

Motion Approved

#### **Township Sign Discussion**

The town board held a discussion of the recent sign inventory and the plans for addressing the deficiencies and recommendations of the report.

Chairman Laures moved that the signs which are the responsibility of Cascade Township will be replaced as outlined in the report. This includes street signs. Excluded from this action are those signs which have been identified as belonging to the City of Rochester and those signs which have been identified as no longer required. Second by Atkinson.

AYE: Heathman, Atkinson, Laures

NAY: None

Motion Approved

The town board held a discussion of the draft sign policy prepared by the deputy/clerk. Supervisor Atkinson requested that section 5 be eliminated as unnecessary in that it states an inventory will be completed when it has already been completed. Additionally, the reference in section 3 to budget constraints is to be removed.

Chairman Laures moved to approve the Cascade Township Sign Policy as amended by Supervisor Atkinson. Second by Atkinson.

AYE: Heathman, Atkinson, Laures

NAY: None

Motion Approved

Motion by Supervisor Heathman to adjourn. Second by Atkinson.

AYE: Heathman, Atkinson, Laures

NAY: None

Motion Approved. Meeting adjourned at 12:08 PM

Submitted: Michael Brown, Deputy Clerk/Treasurer